

Math 16a Review Topics

Monday, December 7, 2020 9:28 PM

• **Start Recording!!**

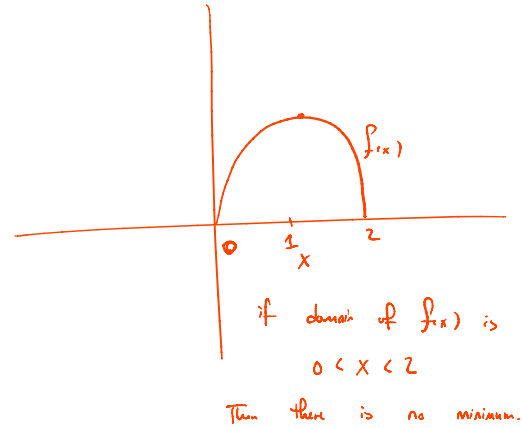
• **Optimization**

- example: find the minimum area of a rectangle with total perimeter 4
- determine the points on $y = x^2 + 1$ that are closest to (0,2)

◦ **my general solution technique:**

- (1) determine the function we want to optimize (mathematical modeling)
- (2) determine any constraints (domain constraints or variable constraints)
- reduce the problem to finding absolute extrema of a function.

$A(x,y) = xy$
 $2x + 2y = 4$ (constraint!)
 Solve for x or y
 $2y = 4 - 2x$
 $y = 2 - x$
 Substitute into $A(x,y) = x(2-x)$
 $= 2x - x^2$
 Want to optimize $2x - x^2$
 Minimize $2x - x^2 = A(x)$
 $A'(x) = 2 - 2x = 0 \Rightarrow x = 1$
 $0 \leq x \leq 2$
 $A(0) = 0$
 $A(1) = 2 - 1 = 1$
 $A(2) = 0$
 $A''(x) = -2$
 max at $x=1$

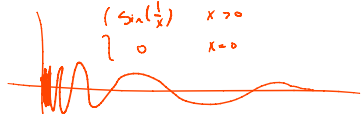


• **Maximization/minimization**

- example: find absolute extrema of $f(x) = x^2$ on $[-1, 2]$
- **my general solution technique**
 - take derivative, find where it is zero, or doesn't exist, also check end points
 - check each of these points
 - second derivative test: if $f''(x_0) < 0 \Rightarrow$ max, if $f''(x_0) > 0 \Rightarrow$ min
 - first derivative test (plug in points)

x^2
 $-x^2$
 $3x^2 - x^3$
 $2x$
 $-2x$
 $3x^2 \rightarrow (6x)$
 0
 0
 0
 $1x^1$
 $(\sin(\frac{1}{2}))$
 $x > 0$
 $x = 0$

The derivative doesn't exist if (1) not continuous or (2) has sharp corner or (3) rapidly oscillating



• **related rates**

- example: the radius of a sphere is growing at 1 meter per second, how fast is the volume changing?
- my general solution:

- find a relationship between all the variables
- find the derivative using implicit differentiation

• **implicit differentiation**

- example: find $\frac{dy}{dx}$ for $y^2 + x^2 = 1$

◦ solution

- consider y as a function of x , rewrite as $y(x)$
- take the derivative, remembering the chain rule
- solve for $y'(x)$

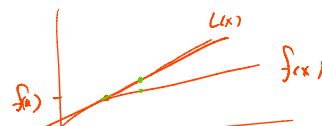
$x^2 + y^2 = 1$
 $y = \pm \sqrt{1-x^2}$
 $V(r) = \frac{4}{3}\pi r^3$
 $\frac{d}{dt} V(r) = \frac{4}{3}\pi 3r^2(t) \frac{dr}{dt}$
 $\frac{dr}{dt} = 1$
 $\frac{d}{dt} V(r) = 4\pi r^2(t)$

$V(r) = \frac{4}{3}\pi r^3$
 radius is growing
 $r(t)$ is fun of time.
 $V(r(t)) =$
 $V = \frac{4}{3}\pi r^3(t)$
 $\frac{d}{dt} V = \frac{d}{dt} (\dots)$

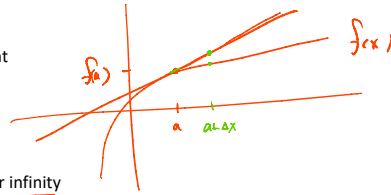
$y^2(x) + x^2 = 1$
 $\frac{d}{dx} (y^2(x) + x^2) = \frac{d}{dx} (1)$
 $= 2y(x)y'(x) + 2x = 0$
 $2y(x)y'(x) = -2x$
 $y'(x) = \frac{-2x}{2y(x)} = \frac{-x}{y}$

• **linear approximation**

- these problems are usually just approximating a function f , by a tangent line at a point
- there are several equivalent formula.



- linear approximation
 - these problems are usually just **approximating** a function f , by a tangent line at a point
 - there are several equivalent formula.
 - $L(x) = f(a) + f'(a)(x - a)$



- example approximate $(8.05)^{\frac{1}{3}}$
- L'Hopital's rule
 - used to compute $\lim_{x \rightarrow a} \frac{f(x)}{g(x)}$ if $\lim_{x \rightarrow a} f(x)$ and $\lim_{x \rightarrow a} g(x)$ **both** go to either **zero** or **infinity**
 - then this is just: $\lim_{x \rightarrow a} \frac{\frac{d}{dx}f(x)}{\frac{d}{dx}g(x)}$
 - we can do this over and over again.

$\lim_{x \rightarrow 0} (1 + \frac{1}{x})^x$

- Asymptotes
 - horizontal asymptotes are found by $\lim_{x \rightarrow \pm\infty} f(x)$
 - vertical asymptotes are found when $\lim_{x \rightarrow a} f(x) = \pm\infty$
 - oblique asymptotes are found when $f(x)$ looks like a slanted line if we zoom out

- Polynomial Division
 - go through an example
 - find the oblique asymptotes of $y = \frac{-3x^2+2}{x-1}$

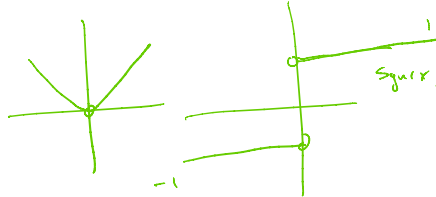
- Tangent Lines to curves
 - same as linear approximation

- integrals
 - integrals of $x^n, \frac{1}{x}, e^x, a^x, \cos(x), \sin(x), kf(x), f(x) \pm g(x)$

- u-substitution
 - $\int \frac{3}{x \ln(x)} dx$ (with $u = \ln(x)$)
 - $\int_0^{\sqrt{\pi}} x \sin(x^2) dx$ (with $u = x^2$)
 - $\int x\sqrt{4-x} dx$
 - $\int \frac{x^2+4}{x+2} dx$

$\int \frac{3}{x \ln(x)} dx$ let $u = \ln(x)$
 $\frac{du}{dx} = \frac{1}{x}$
 $\int \frac{3}{x} \times \frac{1}{x} dx$ solve for dx
 $\int \frac{3}{x} \times du$ where $x du = dx$
 $= 3 \int \frac{1}{u} du = 3 \ln(u)$
 $= 3 \ln(\ln(x))$

- derivative of absolute value
 - $\frac{d}{dx}|x| = \text{sgn}(x)$
 - $\frac{d}{dx} \ln|x| = \frac{d}{dx}(\ln(\text{abs}(x))) \frac{1}{\text{abs}(x)} \text{abs}'(x) = \frac{\text{sgn}(x)}{|x|} = \frac{1}{x}$



- module 4
 - concavity
 - curve sketching

- numerical integration
 - Simpson's rule
 - $\int_a^b f(x) dx \approx \frac{b-a}{3n} [f(x_0) + 4f(x_1) + 2f(x_2) + 4f(x_3) + \dots + 2f(x_{n-2}) + 4f(x_{n-1}) + f(x_n)]$
 - Trapezoidal rule
 - $\int_a^b f(x) dx \approx \frac{b-a}{2n} [f(x_0) + 2f(x_1) + \dots + 2f(x_{n-1}) + f(x_n)]$
 - midpoint rule
 - $\int_a^b f(x) dx \approx \frac{b-a}{n} [f(x_1^*) + f(x_2^*) + \dots + f(x_n^*)]$
 - left and right also have the same formula as above.